



Release Notes

MediaBeacon R3volution, version 7.6

10/30/2015

Fixes

- **Data Retention**

- Corrects an issue where MediaBeacon environments running with the balanced XMP strategy would not be able to open a .tif file in some editing applications.
- Fixes an issue where uploading a .zip with a folder structure would cause MediaBeacon to not retain the folder structure when required M3TAFORMS is enabled.
- When upgrading the build, MediaBeacon no longer resets the Maximum Memory value to its default. The value from the previous build is retained.
- Fixes an issue where some .mov files would become unplayable and XMP packets would be unnecessarily modified.

- **Searching**

- Resolves an issue where searches using the AND/OR operators would return the same results.
- Fixes an issue that caused searching for a large number of CSV values in quicksearch to hang.

- **User Interface**

- Fixes an issue that caused a video asset's badge to cover some player controls when in the Infinite Scroll view.
- Fixes an issue where the cancel button on a Move/Copy dialog would not remove the dialog.
- Updated a few places in the interface from the old styling and icons to match the modern theme.

- **Video**

- Fixes an issue where MediaBeacon wouldn't attempt to transcode custom video types.
- Fixes an issue where video previews would not generate when using non-quicktime transcoding engines.

- **Internet Explorer**

- Fixes to multiple user interface issues in Internet Explorer 11.
- Fixes an issue where replacing an asset in Internet Explorer 11 and choosing to replace the asset's name caused the file system path of that file be appended to its name.



- **Performance**
Improves MediaBeacon's performance through caching and removing deprecated functionality.
- **Dictionary**
Improves support for multiple sets of controlled vocabularies in M3TAForms.
- **Selection**
Fixes a quirk with Show in View Widget functionality from the Asset Links panel where all assets are shown except the one that was initially selected.
- **Documentation**
Improves the styling of API documentation.